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Presenting

- Aleix Pol i Gonzàlez <aleixpol@kde.org>
- ... in KDE Edu, KAlgebra

- Laszlo Papp <lpapp@kde.org>
- ... in KDE Edu, KHangMan and Kanagram Mobile
Plan

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What’s KDE Edu?

- software with educational purpose
- based on KDE technologies
- regardless of age and culture
- from a worldwide, dynamic, open group
KDE Edu, a unique suite

Software

- translated to more than 50 languages
- that you can fit to your needs
- with a strong focus in sharing data, experiences
2 The KDE Edu Project
   ■ History
   ■ Present
Once upon a time...

- 2001 Anne-Marie Mahfouf starts the KDE Edu initiative
- 2002 first KDE 3 release contains a KDE Edu version
  - with KEduca, KGeo, KLettres, KStars, KTouch, KVocTrain
- 2007 first KDE Edu sprint
- 2008 with KDE 4, KDE Edu is ported and gets new software
- 2011 first full ports of KDE Edu applications to mobile platforms
2 The KDE Edu Project

- History
- Present
It widens

It’s KDE

- It integrates wonderfully with the KDE Workspaces
- It works on Microsoft Windows, through KDE Windows project
- It works on Mac OS X
- It works on many different platforms

It’s Diverse

- Languages
- Mathematics
- Science
- Others... :)

Aleix Pol, Laszlo Papp — KDE Edu
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We want to look into new platforms

- Plasma Active
- MeeGo/Harmattan
- Android
- further platforms: Raspberry Pi, Pandaboard, Playbook, ...
Don’t you believe it?

Demo
Although technically...

Challenges

- porting to QtQuick
- adopting Qt 5, KDE Frameworks 5
- having an integrated look and feel
- integrate the distribution in the standard platform channels (aka App Stores!)
- language support
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Future

KDE Edu Everywhere

- explore touch interfaces, mobile devices
- help KDE explore new platforms, improve QtQuick integration
- keep growing the number of offered applications
- get graphic designers involved
Questions?

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